



SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY :: PUTTUR
Siddharth Nagar, Narayanavanam Road – 517583

QUESTION BANK (DESCRIPTIVE)

Subject with Code : Software Engineering(20MC9112)

Course & Branch: MCA

Regulation: R20

Year & Sem: I-MCA & II-Sem

UNIT –I

SOFTWARE, SOFTWARE ENGINEERING & PROCESS AND PROCESS MODELS

- | | | | |
|----|--|------------------------|----------------|
| 1 | Define Software, Software Engineering and Process? Discuss nature of Software. | [L1][CO1] | [12M] |
| 2 | a) Explain the levels in CMMI Model.
b) Explain software engineering practices and principles | [L2][CO1]
[L5][CO1] | [06M]
[06M] |
| 3 | a) List Software Myths? Explain in detail.
b) What is Process Patterns and explain them? | [L4][CO1]
[L1][CO1] | [06M]
[06M] |
| 4 | Analyze CMMI and its advantages? Explain about generic process model. | [L4][CO1] | [12M] |
| 5 | a) What are the customer myths and describe them?
b) Discuss Water fall model in detail. | [L1][CO1]
[L6][CO1] | [06M]
[06M] |
| 6 | a) What is Prescriptive Process Model and explain it clearly?
b) Analyze Personal and Team process model. | [L1][CO1]
[L4][CO1] | [06M]
[06M] |
| 7 | a) Identify the importance of Incremental Process model.
b) Explain spiral model with suitable example. | [L3][CO1]
[L5][CO1] | [06M]
[06M] |
| 8 | a) Briefly explain Evolutionary process model.
b) What is Agile development and explain it? | [L5][CO1]
[L5][CO1] | [06M]
[06M] |
| 9 | Define Unified Process and Discuss about the aspect oriented software development. | [L6][CO1] | [12M] |
| 10 | What is Agile process? Explain Extreme programming? | [L1][CO1] | [12M] |

UNIT –II**SOFTWARE REQUIREMENTS AND REQUIREMENTS MODELING**

1	Define and explain functional and non-functional requirements. What are the importance of requirement modeling.	[L1][CO2]	[12M]
2	Define requirements engineering and explain about ground work analysis.	[L3][CO2]	[12M]
3	a) What is eliciting requirements in software engineering? b) What is the procedure for SRS document process?	[L1][CO2] [L1][CO2]	[06M] [06M]
4	Analyze the steps required to establish the groundwork for understanding of software requirements?	[L4][CO2]	[12M]
5	a) What is eliciting requirements? Explain. b) Explain the steps in developing uses cases.	[L1][CO2] [L5][CO2]	[06M] [06M]
6	What is requirements modeling. Clearly discuss about it.	[L6][CO2]	[12M]
7	a) Briefly explain scenario based modeling b) What is class based modeling? Explain.	[L1][CO2] [L3][CO2]	[06M] [06M]
8	Identify the role of Web App based modeling. explain?	[L3][CO2]	[12M]
9	a) List out the steps of project estimation? b) Explain empirical estimation models.	[L4][CO2] [L5][CO2]	[06M] [06M]
10	Discuss about Software Project Estimation.	[L6][CO2]	[12M]

UNIT-III**DESIGN CONCEPTS AND USER INTERFACE DESIGN**

1	a) What are the software quality guidelines and attributes used in software design? b) What are Design Concepts? Explain Design model.	[L1][CO3]	[06M]
2	a) Clearly explain Architecture Design. b) Discuss about Architecture and its importance.	[L2][CO3] [L3][CO3]	[06M] [06M]
3	Listout Architectural Styles? Explain clearly.	[L4][CO3]	[12M]
4	Explain Data design and Architectural design.	[L5][CO3]	[12M]
5	Define Component. Write a short note on Designing Class based components.	[L1][CO3]	[12M]
6	Discuss about Component level design for web and mobile apps and discuss briefly about component based-development.	[L6][CO3]	[12M]
7	Define Design patterns. Analyze about Pattern based software design and Architectural Patterns.	[L4][CO3]	[12M]
8	Explain the following. a)Component level design patterns b) User interface design patterns.	[L3][CO3]	[12M]
9	Identify the roles of Interface design, Content design and Navigation design.	[L3][CO3]	[12M]
10	Explain the steps involved in Mobile app Design	[L2][CO3]	[12M]

UNIT-IV**TESTING AND TESTING CONVENTIONAL APPLICATIONS**

- | | | | |
|----|--|------------------------|----------------|
| 1 | Clearly explain Software testing strategies. | [L5][CO4] | [12M] |
| 2 | What are the Test strategies for conventional, object oriented software | [L1][CO4] | [12M] |
| 3 | Discuss about the testing strategies for web app, mobile app. | [L6][CO4] | [12M] |
| 4 | Explain the following.
a) Validation testing b) SystemTesting c)The art of debugging. | [L2][CO4] | [12M] |
| 5 | a) What are Software testing fundamentals?
b) Discuss about White-Box testing. | [L1][CO4]
[L6][CO4] | [05M]
[07M] |
| 6 | Analyze about Equivalence partitioning, Boundary value analysis and Graph based testing methods. | [L4][CO4] | [12M] |
| 7 | What are Object Oriented testing methods? Discuss about it. | [L1][CO4] | [12M] |
| 8 | Identify the roles of Testing methods applicable at class level and Interclass test case design. | [L3][CO4] | [12M] |
| 9 | Briefly explain Testing Web Applications and Mobile Applications. | [L5][CO4] | [12M] |
| 10 | Identify the role of Security Engineering and risk analysis and discuss Security assurance. | [L3][CO4] | [12M] |

UNIT-V**UMBRELLA ACTIVITIES AND SOFTWARE REENGINEERING**

1	What are Umbrella Activities? Briefly explain.	[L1][CO5]	[12M]
2	Define and explain Measurement and metrics.	[L1][CO5]	[12M]
3	Define and explain Size oriented metrics, Function oriented metrics.	[L1][CO5]	[12M]
4	Identify what are Metrics for software quality? Explain.	[L3][CO5]	[12M]
5	What are Product metrics? Explain them clearly.	[L5][CO5]	[12M]
6	Listout the Metrics for the requirements model. Explain.	[L4][CO5]	[12M]
7	Explain Metrics for the design model.	[L2][CO5]	[12M]
8	a) Discuss Metrics for source code.	[L6][CO5]	[06M]
	b) Analyze what are the Metrics for testing and Metrics for maintenance.	[L4][CO5]	[06M]
9	a) Define and explain Software Reengineering.	[L1][CO5]	[06M]
	b) Identify the importance of software reengineering process model.	[L3][CO5]	[06M]
10	Identify reengineering Activities. Explain Reverse engineering.	[L3][CO5]	[12M]

Prepared by Ms. P. SUKANYA, Asst. Professor, Department of MCA